

Podcasting

Title: An introduction to Podcasting as a Learning Technology: What can podcasting do for me?

Session: xxx

Facilitators: xxx

Learning Objectives (bullets): By the end of this session you should have

- a clear understanding of what is podcasting (LO1)
- a clearer idea of how it is being used in Learning and Teaching (LO2)
- created and published your own audio podcast (mp3 file) (LO3)
- subscribed podcasts through the Net Vibes web service (LO4)
- collaboratively designed a podcasting based learning activity (LO5)

Presentational Slides (on slideshare when finalised):

- none being used

Key messages (knowledge transfer): Slides on ...

- n/a

Key messages (knowledge transfer): Panopto on ...

- n/a

Background

This is a blended course, which starts and ends with a round table discussion, the rest of the course involves the use of online discussion boards. It is intended for those new to podcasting, and the uses of audio in teaching and learning.

Activities:

Activity 1	What is a podcast?
Learning Outcome	LO1 & LO2
Purpose	To facilitate the cohort coming to a mutual understanding of what is podcasting and how we think it might be used in learning and teaching
Description of activity	There are two associated activities; firstly, participants are required to watch the podcasting in plain english (see resources) and read the wikipedia page (see resources) before attending the session. After which we'll have a round table discussion to answer the following; <ul style="list-style-type: none">• what is podcasting?• how might it be used in teaching and learning?
Resources	<ul style="list-style-type: none">• Podcasting made simple: http://www.commoncraft.com/podcasting• Wikipedia on Podcasting: http://en.wikipedia.org/wiki/Podcasting
Facilitators Notes	The outcomes of the discussion will be captured and uploaded to the course discussion forum. The activity should take participants about 90 mins (30 min pre-session, and 60 min discussion)

Activity 2	How is podcasting being used in your discipline?
Learning Outcome	LO1 & LO2
Purpose	The purpose is to encourage participants to use a number of national resources to find appropriate uses of podcasting in their discipline and discuss why it is relevant.
Description of activity	Complete the discussion board activity; <ul style="list-style-type: none">• find an example, including the link, of a podcast within your discipline or teaching context and discuss how its use may/has influenced your practice• review the other posts and comment (if you feel this is appropriate)
Resources	<ul style="list-style-type: none">• MEL HEA SIG: http://ppp.chester.ac.uk/index.php?title=Main_Page• HEA SUBJECT CENTRE: http://www.heacademy.ac.uk/subjectcentres
Facilitators Notes	The facilitator will need to monitor the discussion board, encourage responses and undertake a summary activity after one week. This activity should take no longer than 120 minutes.

Activity 3	Subscribe to a podcast
Learning Outcome	LO4
Purpose	The purpose is to ensure the participant can use NetVibes to subscribe to a podcast. We use Netvibes in this activity as it is a web based solution which doesn't require you to install software.
Description of activity	The first stage is to create a netvibes account. Then add the podcast widget and subscribe to the University of Bath e-learning Team podcast
Resources	<ul style="list-style-type: none"> • NetVibes: http://www.netvibes.com • e-Learning Team Podcast: http://www.bath.ac.uk/learningandteaching/themes/e-learning/podcast • How to guide: Subscribing to a podcast: http://blogs.bath.ac.uk/elearninghowto/2009/06/08/subscribing-to-a-podcast-from-the-lmf-using-netvibes/
Facilitators Notes	The facilitator will need to ensure 1-2-1 support is available. This might require the creation of a short screencast. if required. Participants should not spend more than 30 minutes on this activity

Activity 4	Create and publish your audio podcast
Learning Outcome	LO3
Purpose	The purpose of this activity is to ensure the participant can use Audacity to record an mp3 audio file, which is uploaded to a podcast service (University of Bath people can use the LMF), and subscribe to other participants podcasts.
Description of activity	<p>You need to record a short audio file (mp3) - no more than 3 minutes - using Audacity. The content of this file is upto you. However, one option would be to make a summary of the discussions in Activity 2. After creating the audio file, you are required to upload this to a podcast service, publish the podcast url / rss feed in the appropriate part of the discussion forum, and answer and comment on the following question in the discussion forum,</p> <ul style="list-style-type: none"> • how did you find the process? what did you find difficult and why?
Resources	<ul style="list-style-type: none"> • Getting Started with Audacity - a 2 hour workshop • How to Guides - Audacity: http://ppp.chester.ac.uk/index.php?title=How-to's_and_other_resources • The Learning Materials Filestore: http://www.bath.ac.uk/lmf • How to guide: Podcasting at the University of Bath: http://blogs.bath.ac.uk/elearninghowto/2009/03/09/how-do-i-podcast-material-at-the-university-of-bath/
Facilitators Notes	The facilitator will need to ensure a 2 hour workshop is available for those who wish it, in addition the provision of 1-2-1 support may also be required. Participants should not spend more than 180 minutes on this activity (includes 120 minute workshop, and 60 minutes to create resource and upload). The focus is on the process not the product.

Activity 5	How do practitioners use podcasting in their teaching
Learning Outcome	LO2
Purpose	The purpose of this activity is to read the two articles and address the question raised on the discussion board.
Description of activity	<p>You will need to read the following articles, then discuss these within the context of your own needs on the discussion board. The question is as follows;</p> <ul style="list-style-type: none"> • do you think the way the practitioners have used podcasting would be appropriate in your teaching context? Explain your answer and comment on the other responses.
Resources	<ul style="list-style-type: none"> • Evans, C., (2008) - http://uwpodcast.pbworks.com//Podcast_Effectiveness.pdf* Chan, A., Lee, M.J.W., McLoughlin, C. (2006) - http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.131.7031&rep=rep1&type=pdf
Facilitators Notes	The facilitator will need to encourage discussion and provide a summary at the end of the session. Participants should not spend more than 120 minutes on this activity.

Activity 6	Collaboratively designing a podcast based learning activity
Learning Outcome	LO5
Purpose	The purpose of this activity is to finish the course with a face to face meeting where we collaboratively design a podcast based student led learning activity.
Description of activity	As a group we need to design an authentic podcast based student led learning activity (ie., not lecture recording). We need to accommodate the need to motivate students to engage, and the required support material.
Resources	<ul style="list-style-type: none"> • Handout: Learning Design Sequence • Handout: Capture Context Template

Facilitators Notes	The facilitator will need to encourage discussion and provide a summary at the end of the session. Participants should not spend more than 120 minutes on this activity.
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Where next?

- e-learning email: e-learning@bath.ac.uk
- e-learning Team @ Uni of Bath web site: <http://www.bath.ac.uk/learningandteaching/themes/e-learning/>
- e-Learning Events & Workshops: <http://www.bath.ac.uk/learningandteaching/events-workshops/?dept=elearning>

Open Educational Resources

? Unknown Attachment	This is an open educational resource by the e-Learning team at the University of Bath and is licensed under a Creative Commons Attribution-Non-Commercial 2.0 UK: England & Wales License .
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